

CAITLIN BOEYENS

ABOUT ME

I am a creative and versatile professional with a strong background in project management and a passion for UX/UI design. With five years of experience at a strategic design firm, I have honed my skills in translating client ideas into innovative design solutions. As a former developer turned project manager, I bring a unique perspective that blends technical expertise with a keen eye for design. I am eager to transition into a focused role in UX/UI design, where I can leverage my diverse skill set to create impactful digital experiences.

CONTACT

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KEY SKILLS

Information architecture

Wireframing

Prototyping

Mobile responsive design

Workshop facilitation

Figma, and Adobe Creative Suite
(Photoshop, Illustrator, After Effects)

REFERENCES

Tyrann Burger

Managing Director, BIGBrave
Phone: +27 82 920 2329
Email: tyrann@bigbrave.co.za

Keith McLintock

Operations Director, BIGBrave
Phone: +27 82 626 4447
Email: keithm@bigbrave.co.za

EXPERIENCE

BIGBRAVE

PROJECT MANAGER

June 2022 - present

- Led multifunctional teams in the scoping, design, and implementation of various projects across UX/UI design, web and mobile app development, graphic design, motion design and video production.
- Assisted with event planning and management for large sales conferences.
- Translated client ideas into solutions, presenting design and development decisions made by both myself and the various teams.
- Managed project timelines and deliverables, ensuring alignment with project objectives and client expectations.
- Co-facilitated concept and design workshops with clients to ensure alignment with user needs and business objectives.
- Collaborated in business strategy sessions with the managing director and CEO.

SENIOR SOFTWARE DEVELOPER - TEAM LEAD

July 2021 - June 2022

- Conceptualised, designed and developed multiple client solutions.
- Managed team workload, provided feedback, and liaised with clients.

SOFTWARE DEVELOPER

March 2019 - July 2021

- Worked on the development of multiple platforms, working closely with the lead developer and creative director.
- Started as an internship while I concluded my studies

PSI SYSTEMS

FREELANCE DESIGNER AND DEVELOPER

August 2018 - January 2019

- Redesigned and implemented interface for a gamified psychological test assessing entrepreneurial potential.

MY FINANCIAL MENTORS

FREELANCE DESIGNER

November 2017 - December 2018

- Created scrollable infographics, motion graphics videos, and printable brochures explaining company processes.

EDUCATION

INTERACTION DESIGN FOUNDATION

MEMBERSHIP

March 2024 - present

- I've completed various courses (check my [LinkedIn](#) for the most up to date information)

UNIVERSITY OF CAPE TOWN

PROJECT MANAGEMENT FOUNDATIONS

April 2023 - May 2023

- Professional certification online short course endorsed by the Project Management Institute. (68.25 PDUs)
- I passed with distinction, class average was 54%

OPEN WINDOW

BACHELOR OF INTERACTION DESIGN

January 2016 - December 2019

- Major focused on frontend and backend development, software methodologies, and various programming languages including HTML, CSS, JavaScript, Kotlin, Swift, C#, and PHP.
- Electives included User Experience Design, User Journeys, Wireframing, User Testing, Information Architecture, and Communication Design.